

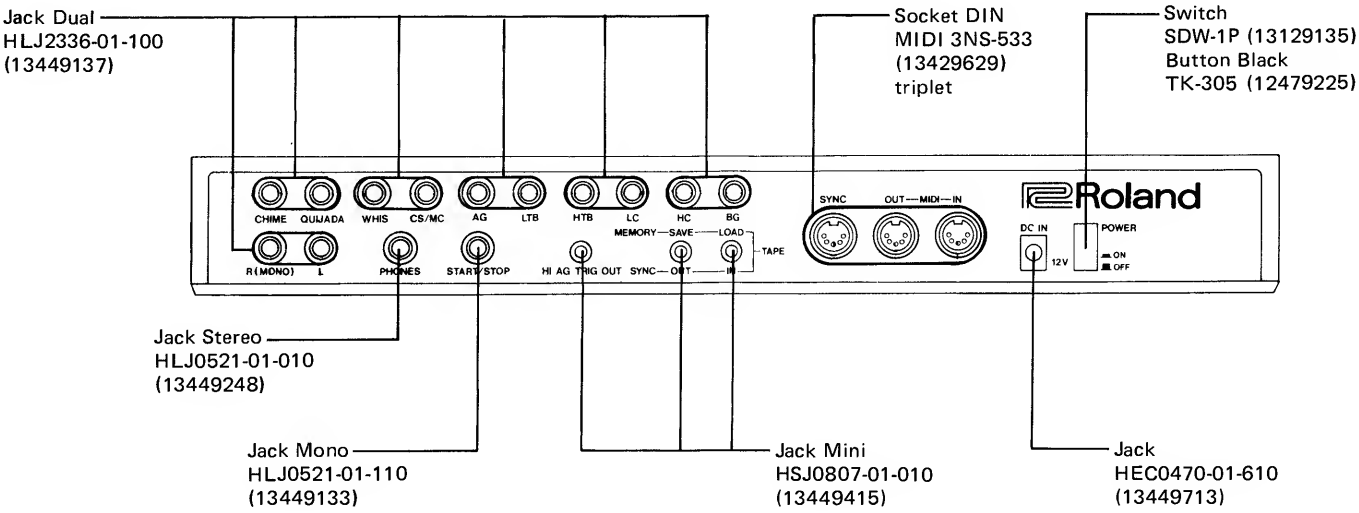
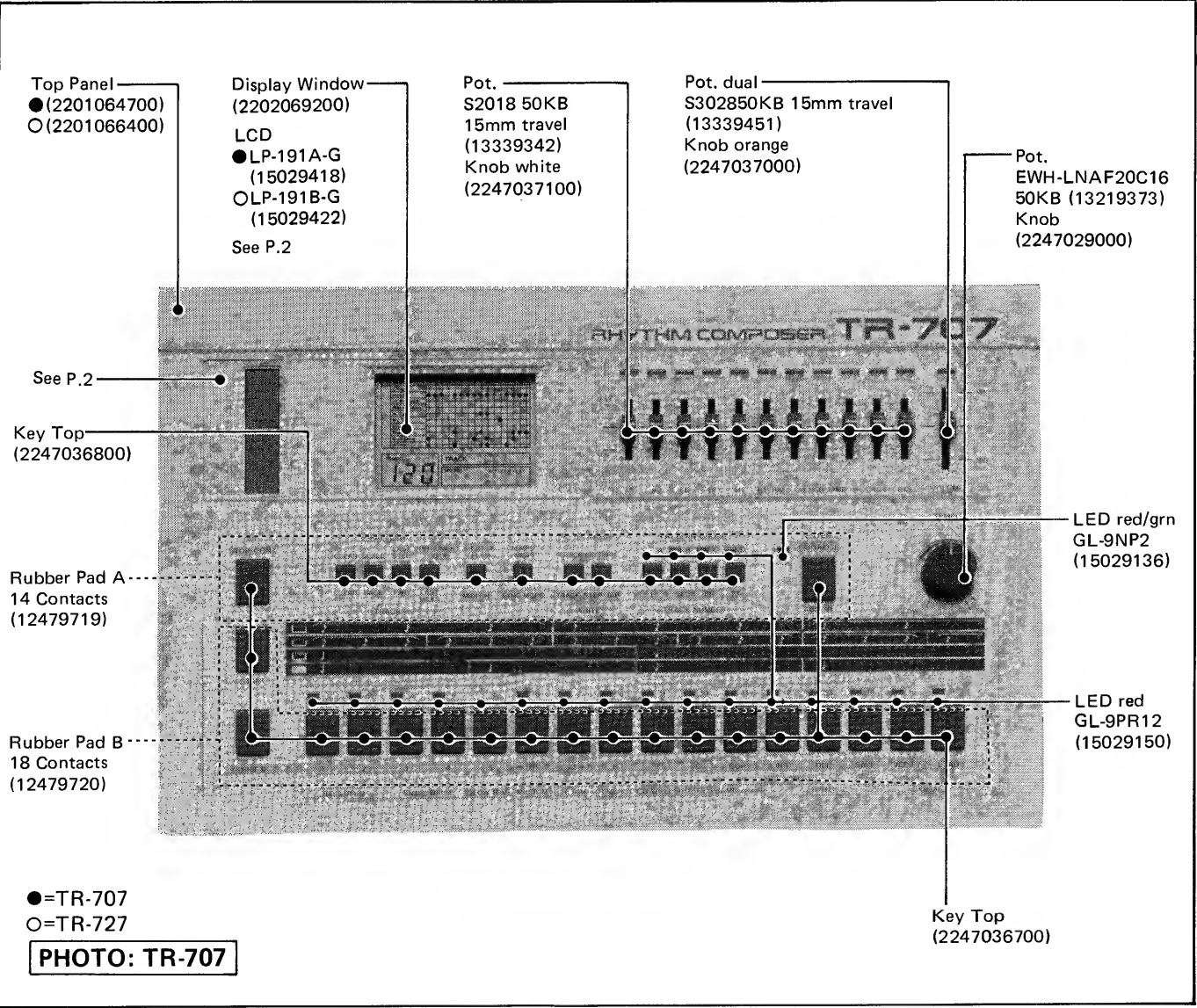
TR-707/727

SERVICE NOTES

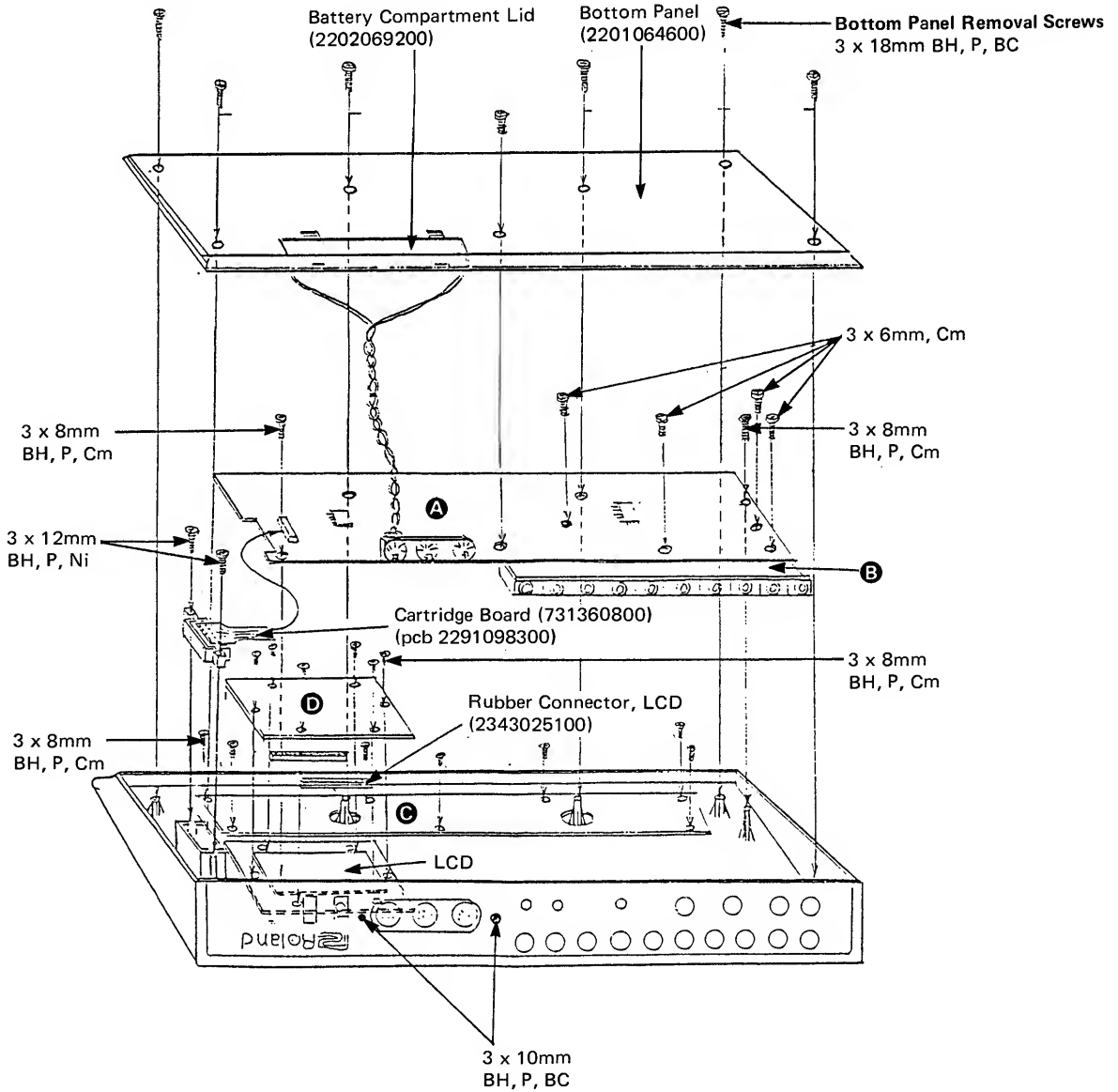
First Edition

SPECIFICATIONS

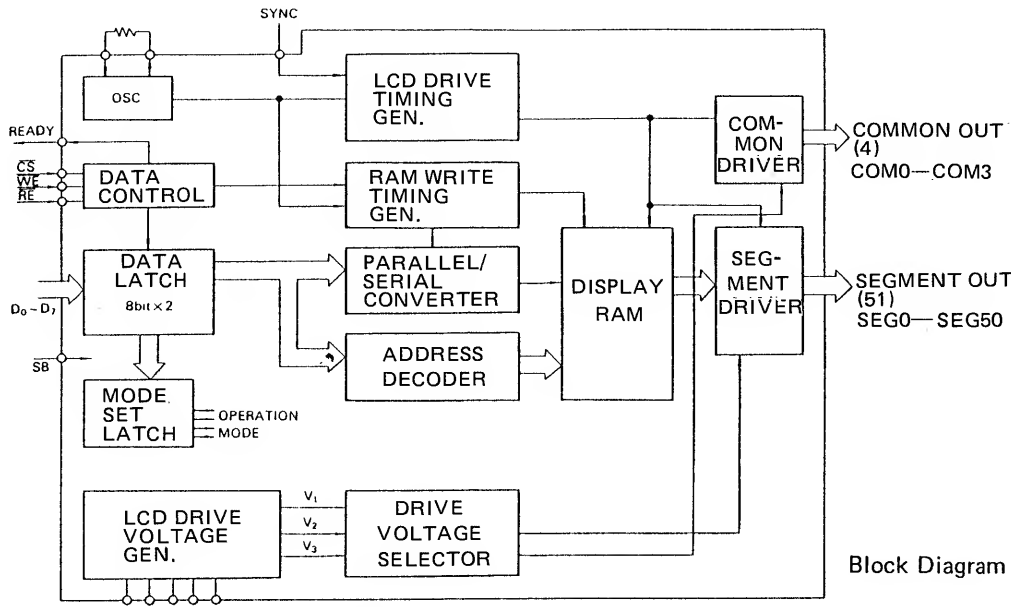
- Memory Capacity : 64 Rhythm Patterns (16 x 4 Group)
- Track : 4 (1 to 4; continuous Maximum measures=998)
- Step : 1 to 16 steps/measure
- Tempo : ♩ = 38 to 250
- Rear Panel : Master Out (L,R/MONO) [8Vp-p, 1KΩ]
- Trigger Out : +5V, 20ms Pulse TR-707 . . . . . Rim Shot
- TR-727 . . . . . Hi Agogo
- Sync In/Out (5P DIN): (1: Run/Stop, 2: GND, 3: Clock, 4: NC, 5: Continue)
- Power Consumption : 2.4 W
- Dimensions : 380 (W) x 73 (H) x 250 (D) mm
- 14-15/16" (W) x 2-7/8" (H) x 9-13/16" (D) in
- Weight : 1.5 kg/13 lb. 5 oz.
- Accessories : 12V AC Adaptor
- Connection Cord PJ-1
- Options : Memory Cartridge M-64C
- Pedal Switch DP-2



	TR-707	TR-727
A	Voicing Board (7313604000) (pcb 2291098102)	Voicing Board (7313804000) (pcb 2292018900)
B	Volume Board (7313605000) (pcb 2291098002)	Volume Board (7313805000) (pcb 2292019000)
C	Switch Board (7313606000) (pcb 2291097903)	
D	LCD Board (7313607000) (pcb 2291098203)	

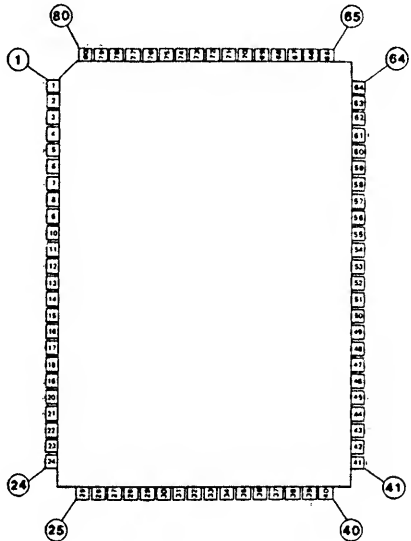


LCD Driver  
HD61602



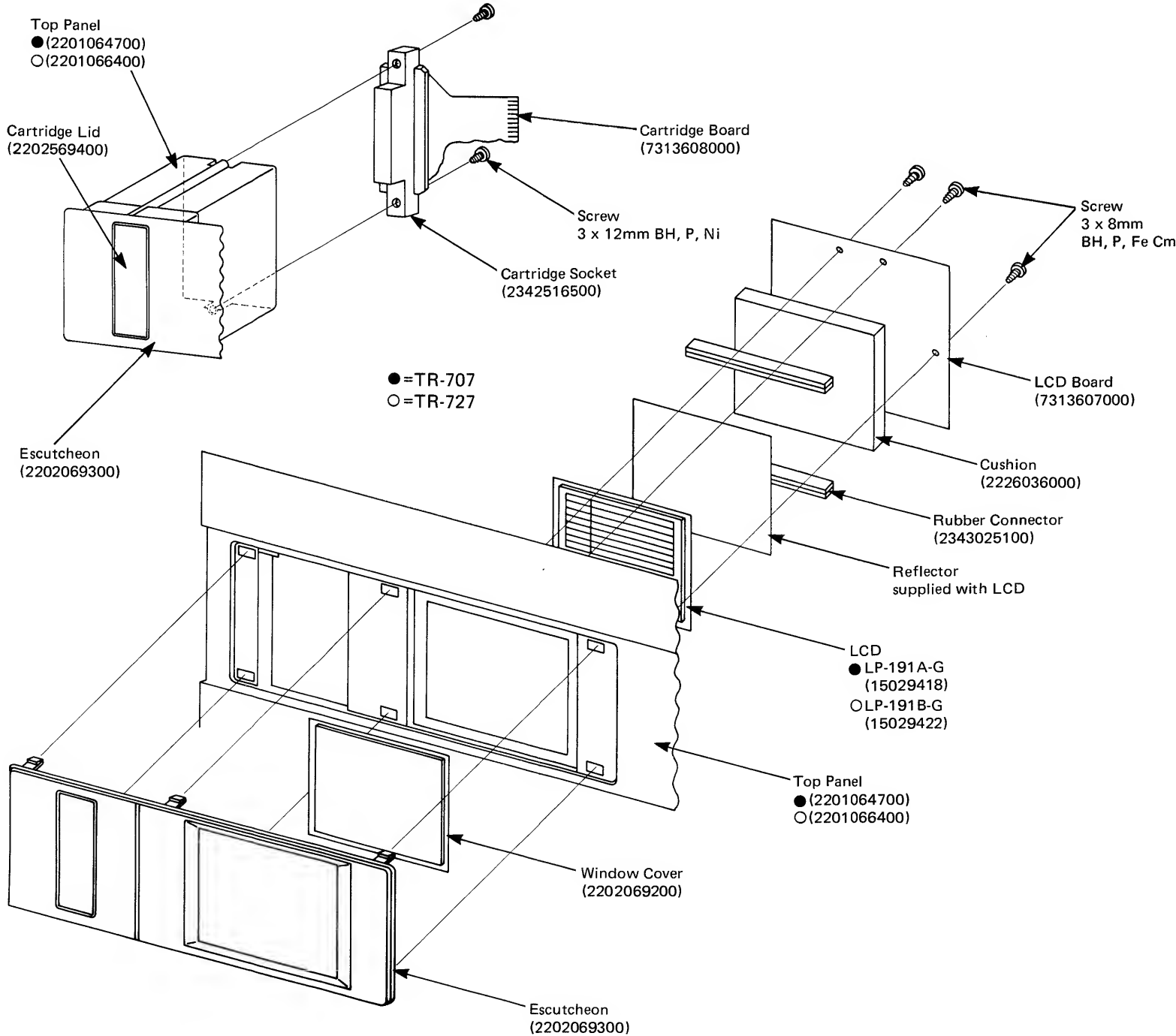
Block Diagram

Pin configuration  
(Top View)



TERMINAL ASSIGNMENTS

Pin no.	Pin name	Pin no.	Pin name	Pin no.	Pin name
1	Vdd	28	SEG49	55	SEG22
2	READY	29	SEG48	56	SEG21
3	CS	30	SEG47	57	SEG20
4	WE	31	SEG46	58	SEG19
5	RE	32	SEG45	59	SEG18
6	SB	33	SEG44	60	SEG17
7	D7	34	SEG43	61	SEG16
8	D6	35	SEG42	62	SEG15
9	D5	36	SEG41	63	SEG14
10	D4	37	SEG40	64	SEG13
11	Vss	38	SEG39	65	SEG12
12	D3	39	SEG38	66	SEG11
13	D2	40	SEG37	67	SEG10
14	D1	41	SEG36	68	SEG9
15	D0	42	SEG35	69	SEG8
16	Vref1	43	SEG34	70	SEG7
17	Vref2	44	SEG33	71	SEG6
18	VC2	45	SEG32	72	SEG5
19	VC1	46	SEG31	73	SEG4
20	V1	47	SEG30	74	SEG3
21	V2	48	SEG29	75	SEG2
22	V3	49	SEG28	76	SEG1
23	COM0	50	SEG27	77	SEG0
24	COM1	51	SEG26	78	SYNC
25	COM2	52	SEG25	79	OSC2
26	COM3	53	SEG24	80	OSC1
27	SEG50	54	SEG23		



PARTS LIST  
EXCLUSIVE PARTS

TR-707

CASING

2201064700 Top Panel

PCB

7313604000 Voicing Board (pcb 2291098102)  
7313605000 Volume Board (pcb 2291098002)

LCD

15029418 LCD LP-191A-G

IC

Program ROM

15179720 HN4827128G-25 NMOS EPROM  
(Ver.0 SN460100-504399)  
(Ver.1 SN504400-519599)

or

15179660 HN613128PE95 CMOS MASK ROM  
(Ver.1 SN519600-533099)

or

15179692 HN613128PG24 CMOS MASK ROM  
(Ver.2 SN533100-up)

UPWARD COMPATIBILITY

Ver.0

In Pattern PLAY mode -- Selecting a pattern from different scale while repeating STOP and START or CONTINUE sometimes leads to Power-ON initialization.

ROMs of Ver. 1 always run the new pattern at the beginning of a measure.

Ver.1

When the unit is used as a Master -- Repetitions of STOP and CONTINUE more than 30 times would cause generation of a redundant MIDI clock \$F8.

When the unit is used as a Slave -- Will miss a MIDI IN clock when STOP signal follows the Clock within 1ms.

MASK ROM of Ver.2 cures this problem.

For a replacement Ver.2 or up is recommendable.

上位コンパチなので補修用としてはバージョン番号の大きいPROMの使用が望ましい。

Sound ROM

15179661 HN61256PC-71 CMOS MASK ROM  
BD1/2, SD1/2, LT, MT  
15179662 HN61256PC-72 CMOS MASK ROM  
HT, Open/Closed H.H, Rim, Cow  
HCP, Tambourine  
15179663 HN61256PC-73 CMOS MASK ROM  
Crash Cymbal  
15179664 HN61256PC-74 CMOS MASK ROM  
Ride Cymbal

TR-727

CASING

2201066400 Top Panel

PCB

7313804000 Voicing Board (pcb 2292018900)  
7313805000 Volume Board (pcb 2292019000)

LCD

15029422 LCD LP-191B-G

IC

Program ROM

15179719 HN4827128G-25 NMOS EPROM

Sound ROM

15179694 HN61256PC-79 CMOS mask ROM  
HI/LOW BONGO, HI CONGA  
LOW CONGA, HI TIMBALE

15179695	HN61256PC-80	CMOS mask ROM LOW TIMBALE, AGOGO, CABASA MARACAS, WHISTLE
15179696	HN61256PC-81	CMOS mask ROM QUIJADA
15179697	HN61256PC-82	CMOS mask ROM STAR CHIME

COMMON PARTS

CASING

2201064600	Bottom Case
2202069100	Battery Cover
2202069200	Display Window
2202069300	LCD Escutcheon
2202569400	Cartridge Lid

KNOB, BUTTON, KEY TOP

2247029000	Knob	gray	TEMPO
2247036700	Key Top (large)	gray	Main Key 1-16, ENTER, START, SHIFT, STOP/CONT
2247036800	Key Top (small)	gray	
2247037100	Knob	white	BD, SD, LT, MT, HT, OCH, RS/CB, HCP/TAMB, RIDE, CRASH
2247037000	Knob	orange	VOLUME
12479225	TK-305	black	POWER

PCB ASSY

7313606000	Switch Board	(pcb 2291097903)
7313607000	LCD Board	(pcb 2291098203)
7313608000	Cartridge Board	(pcb 2291098300)

COIL, TRANSFORMER

2244025000	S097744	Transformer	DC/DC convertor
12449229	FKOB160MH15	Coil	line filter

SOCKET

13429629	MIDI 3-NS-533	DIN
13449713	HEC0470-01-610	AC adapter
13449415	HSJ0807-01-010	mini
13449248	HLJ0521-01-010	stereo
13449133	HLJ0521-01-110	monoral
13449137	HLJ2336-01-100	dual
2342516500	PBR5-28U-T01-S	cartridge

SWITCH

12479719	Rubber switch (Pad) A	14 contact upper row
12479720	Rubber switch (Pad) B	18 contact lower row
13129135	SDW-1P	POWER

POTENTIOMETER

13339342	S2018 50KB	slide 15mm travel
13339451	S3028 50KB	dual slide 15mm travel
13219373	EWB-LNAF20C16 1MB	TEMPO
13299136	RVF8P01-503 50KB	trimmer
13299141	RVF8P01-204 200KB	trimmer

XTAL, CERAMIC RESONATOR

12389736	HC-18/U	4.0MHz Xtal
12389735	CSA 1.6MK	1.6MHZ ceramic resonator

IC

15229825	RD63H114PF	gate array
15179200	HD6303XF	CPU
15179340	HM6116LP-4	CMOS S RAM
15219148	HD61602	LCD driver
15159503	TC40H000P	H CMOS
15159504	quad 2-input NAND gate	
	TC40H002P	H CMOS
	quad 2-input NOR gate	

15159505	TC40H004P	H CMOS
	hex inverter	
15159517	TC40H010P	H CMOS
	triple 3-input NAND gate	
15159506	TC40H138P	H CMOS
	3-to-8 line decoder/demultiplexer	
15159535	TC40H151P	H CMOS
	1-of-8 data selector/multiplexer	
15159511	TC40H174P	H CMOS
	hex D-type flip flop	
15159524	TC40H245P	H CMOS
	octal bidirectional bus buffer	
15159507	TC40H273P	H CMOS
	octal D-type flip flop	
15159530	TC40H367P	H CMOS
	hex bus buffer	
15159104	TC4011BP	CMOS
	quad 2-input NAND gate	
15159105	TC4013BP	CMOS
	dual D-type flip flop	
15159141	HD14040BP	CMOS
	12-stage binary counter	
15159113	HD14051BP	CMOS
	single 8-channel multiplexer/demultiplexer	
15159301	TC4520BP	CMOS
	dual binary up counter	
15159303	HD4584BP	CMOS
	hex schmitt trigger	
15189136	M5218L	Op amp
15189154	TL064	FET Op amp
15219147	UPC624C	D/A convertor
15199108F0	UA78M05UC	voltage regulator +5V
15229712	PC900	photo coupler
15149118	M54517P	transistor array

TRANSISTOR

15129612	2SD1469-R	NPN
15129137	2SC2603-F	NPN
15129412	2SC1384-Q	NPN
15119125	2SA1115-F	PNP
15139101	2SK30ATM-Y	FET

DIODE

15019126	1SS113T-77	diode
15019209T0	S-5500G	rectifier
15019667	RD-12EB1-T	12V zener
15029136	GL-9NP2	LED red/grn
15029150	GL-9PR12	LED red

RESISTOR ARRAY

13919133	RKM7LM502	D/A converter
13919103	RGSD8X103J	10K x 8
13919113	RGSD4X103J	10K x 4
13910107	RSD8X332J	3.3K x 8

CONNECTOR

13439256	5089-11A	11P (Switch pcb)
13439255	5089-13A	13P (Switch pcb)
13439253	5494-9C	9P (Voicing pcb)
13439252	5494-10C	10P (Voicing pcb)
13439254	5597-28APB	28P (Voicing pcb) cartridge
2343025100		rubber connector LCD

WIRING ASS'Y

2341048000	13P	(LCD pcb)
2341047900	11P	(Voicing pcb)
2347015200	9P flat cable	(Volume pcb)
2347015300	10P flat cable	(Volume pcb)

MISCELLANEOUS

2217515300	Spring	RAM cartridge
2214531300	Shaft	RAM cartridge
2345014600	Plate	battery
12469117	Heat Sink MT-25-BS	(switch pcb)
2219049900	LED Holder	
13529117	Ceramic Capacitor	D55Y5V1H334Z21 0.33µF (LCD pcb)
12559708	Fusing Resistor	FRNB 1/4W2.7Ω
2225022801	Shield Cover	top panel
2225022400	Shield	(Voicing pcb-Volume pcb)

COMMERCIALLY AVAILABLE ACCESSORIES

12569105	Dry cell SUM-3S	1.5V
12449538	12V AC adapter	(100V)
12449539	12V AC adapter	(117V)
12449540	12V AC adapter	(220V)
12449541	12V AC adapter	(240VA)
2343067500	Connection Cable LP-25	Australian



## CIRCUIT DESCRIPTIONS

TR-707 and TR-727 are designed based on the same circuit configuration, having more in common with each other. The differences between two models are sound data, component values in several audio stages and a couple of pin connections at IC30 of Voice board.

Both models derive all rhythm sounds from PCM-encoded samples of real sounds stored in ROM. Each waveform is stored either independently (e.g. CYMBAL) or together with another waveform as shown in Tables 1 and 2. Accordingly, sound reproducing circuits are classified into two: multiplex and single. The following description focuses on PCM sound reproduction system, taking TR-707 circuits as a representative.

## 回路解説

TR-707/727 は ROM にメモリされている PCM 波形（サウンドデータ）を音源として利用しています。楽器の種類が異なる為一部に結線や定数の違いがあるものの、全体の回路構成は両機種に共通です。以下 TR-707 を例にとって説明します。

表1及び2から判る様に、IC34、IC35には複数音源のデータが、IC19、IC22には単一音源がメモリされています。従って、これら音源データの読み出しから再生までの過程もシングル方式とマルチの二種類があります。

## MULTIPLEX SOUND PROCESSING

## MULTIPLE ADDRESS COUNTERS

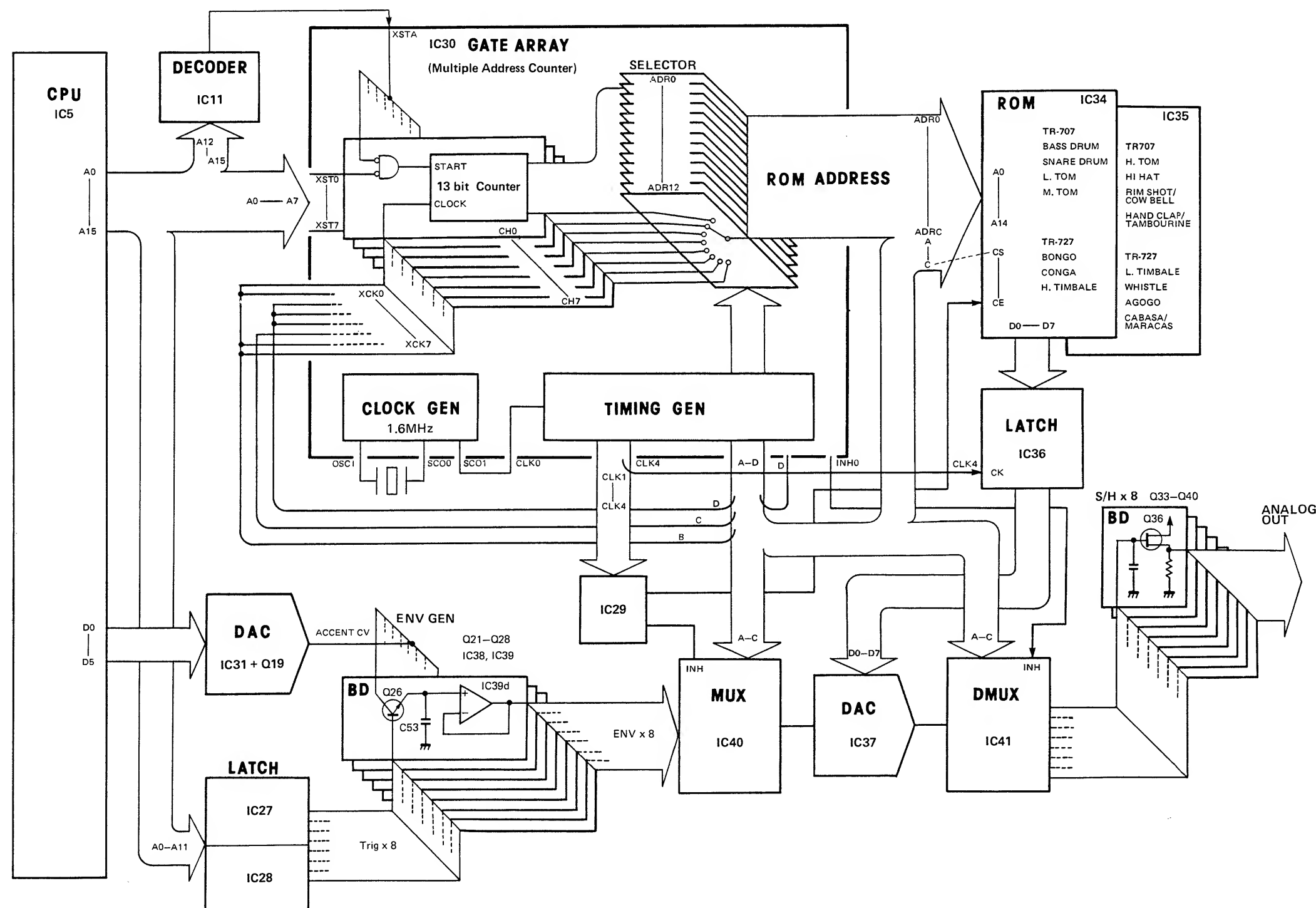
IC30 RD63H114 on Voicing Board is a custom-LSI (called Gate Array) designed for use in PCM-sound multi-rhythm systems. The LSI assumes the key role in the TR-707 sound system. It incorporates a master clock generator, timing generator and 8 13-bit address counters. The timing generator, not only supplies clocks to these counters for generating address bits, but also feeds peripheral circuits with various timing clocks to sync the entire system operation. Of these timing clocks, A, B and C together make a channel-select code for signaling the ROMs (ICs 34, 35), MUX IC40 and DMUX IC41 which voice is being addressed by an address counter in IC30.

## マルチ音源

マルチプル・アドレスカウンタ

多音源データメモリしている ROM ( IC 34 , 35 )  
からのデータ読み出し、D/A変換、S/Hおよびその他の  
関連回路は、IC 30 RD 63 H1 14 をマスターとして動  
作します。RD 63 H1 14 はマルチ音源機器用に開発され  
たカスタム LSI であって、内蔵のクロックおよびタイミ  
ング発生回路によりこれら外付回路を同期させるクロック  
信号を出力します。同期クロックのうち A , B , C はボイ  
ス・チャンネルのセレクトコードを形成しますので特に重  
要です。IC 30 は ROM ( IC 34 , 35 ) 内の各音源デー  
タのアドレスを次々と出力して行きますが、A , B , C は  
今どの音源アドレス ( アドレス・カウンタのチャンネル番  
号 ) が出力されているかを、ROM 以外の MUX IC 40 ,  
DMUX IC 41 にも知らせます。(例 SD の場合 A = 1 ,  
B = 0 , C = 0。次頁のタイミングチャート参照)

### MULTIPLEX SOUND SYSTEM BLOCK DIAGRAM





Now suppose that TR-707 is to run with BASS DRUM 1(BD-1) being selected, the CPU IC5 puts XST0 (CH0 start) and XSTA (XST0-XST7 enable) low, resetting counter 0, presetting it to the starting address 0000H and allowing it to count the clock pulse XCK0 from pin B in discrete steps. The counter continues counting until it increments up to 1FFFH and tops there until the next trigger pulse is received. While counting, the contents (a group of 13 clock pulses) of the counter is transferred to address selector where it is read every 40μs and is presented along ports ADR0 through ADRC—13 lower address bits.

ROM MEMORY READING

IC34 and IC35, 32,768 word by 8 bit ROM, require 15 address bits to access their memory locations. Clocks A and B from IC30 serve as MSBs while C indicates which one of two ROMs is to be selected—Chip Select.

On the contrary, LSB ADR0 is defeated when particular voice is selected: BD-1 and BD-2 share the same memory area with even addresses allocated to BD-1 and odd ones to BD-2 as shown in Table 1. With BD-1, data selector IC33 blocks ADR0 and passes "0" data from IC32 onto A0 of ROM IC35. With BD-2, IC33 selects "1". With Low Tom, Mid Tom, Hi Tom or Hi Hat, ADR0 is allowed to reach A0.

Each 8-bit memory location (PCM waveform data) in ROM is loaded into latch IC36 on the rising edge of CLK4. This 8 bit data is, if converted to analog equivalent by D/A converter IC37 as it is, not restored to its original amplitude. A certain technic is involved during PCM to improve S/N ratio, to have higher resolution, etc. A signal coming from Envelope Generator into (+) REF pin gives right tone contour to a continual PCM waveforms being decoded and converted to an analog sound.

TR-727 Sound Data ROM					
IC NO.	ROM	CE	CS	VOICE	MEMORY
IC34	HN61256PC71 (15179694)	H	L	HI BONGO	2N ADRS 4k byte
				LOW BONGO	2N + 1 ADRS 4k byte
				MUTE HI CONGA	2N ADRS 4k byte
				OPEN HI CONGA	2N + 1 ADRS 4k byte
				LOW CONGA	8k byte
IC35	HN61256PC80 (15179695)	H	H	HI TIMBALE	8k byte
				WHISTLE	8k byte
				HI AGOGO	2N ADRS 4k byte
				LOW AGOGO	2N + 1 ADRS 4k byte
				CABASA	2N ADRS 4k byte
				MARACAS	2N + 1 ADRS 4k byte

今 BASS DRUM1 (BD-1)が選択された状態で、リズムが走ったとすると、IC30にXST0 (チャンネル0スタート)とXSTA (XST0-7イネーブル)が加わり、カウンタCH0は0000Hにリセットされた後XCK0に加えられて来るクロックBをカウントして行きます。この13ビット・アドレスカウンタのカウンタ値は40μs毎にアドレス・セクタによりADR0-ADRC端子に出力されて行きます。(次にもう一度XST0が加わらない場合、カウンタは最大値1FFFHに達するとストップしたままとなります。)

サウンド・データの読み出し

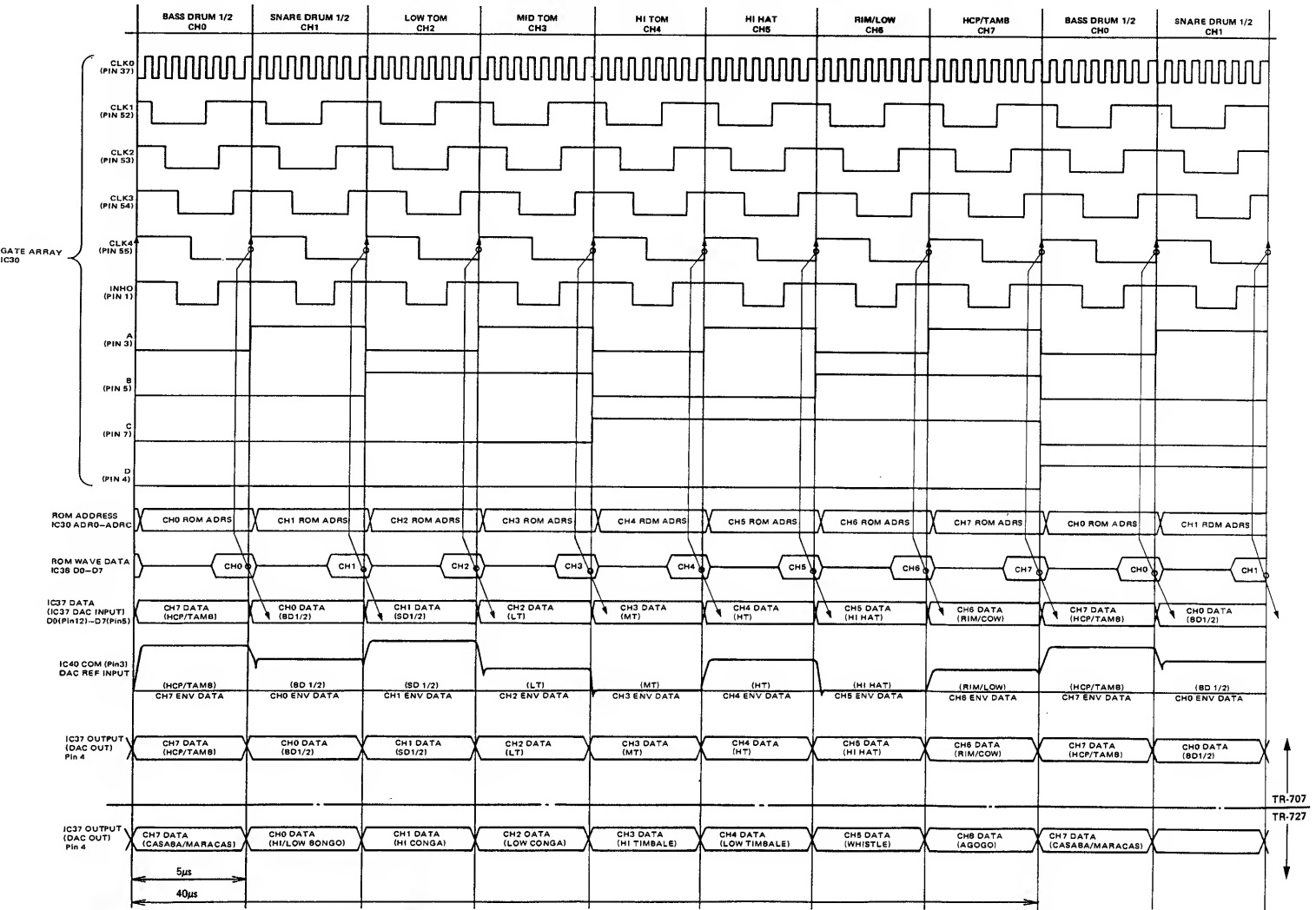
256KビットROM IC34, IC35のメモリ・ロケーションにアクセスするには、15ビットのアドレスが必要です。残りのMSB2ビットにはIC30のA, Bクロックが当てられます。クロックCは、どちらのROMにアクセスするかを選ぶチップセレクトです。一方LSB ADR0は、音源によってはROMアドレスとして使用されません。例えば、BD-1とBD-2は同じROMのメモリ・エリアを共有しており、BD-1には偶数のアドレスがBD-2には奇数アドレスが割当てられています。(表1参照)。この為、BD-1の場合、ROMのA0には常に"0"がIC32, IC33を通じて加えられます(BD-2の場合は"1")。

ROMから読み出されたサウンド・データは、IC37(ラダー・ネットワーク内蔵)でアナログ電圧に変換されますが、振巾値は原音の値とは必ずしも一致しません。これはPCMの過程においてS/N比や分解能向上の処理が含まれている為です。再生音のエンベロープは、IC37の(+)REFに流れ込むENV GENからの信号によって左右されます。

TR-707 Sound Data ROM					
IC NO.	ROM	CE	CS	VOICE	MEMORY
IC34	HN61256PC71 (15179661)	H	L	BASS DRUM 1	2N ADRS 4k byte
				BASS DRUM 2	2N + 1 ADRS 4k byte
				SNARE DRUM 1	2N ADRS 4k byte
				SNARE DRUM 2	2N + 1 ADRS 4k byte
				LOW TOM	8k byte
				MID TOM	8k byte
IC35	HN61256PC72 (15179662)	H	H	HI TOM	8k byte
				HI HAT	8k byte
				RIM SHOT	2N ADRS 4k byte
				COW BELL	2N + 1 ADRS 4k byte
				HAND CLAP	2N ADRS 4k byte
				TAMBOURINE	2N + 1 ADRS 4k byte

Table 1 表1

TIMING CHART タイミング・チャート



ENVELOPE GENERATOR

Data coming to latch IC31 is a combination of LEVEL and DYNAMICS (ACCENT). The value of LEVEL is always constant regardless of voice selected, while DYNAMICS varies with MIDI Velocity or ACCENT amount setting. Although LEVEL/DYNAMICS is connected to all 8 ENV GENERATORS it is allowed to enter only the transistor whose base-emitter junction, for example Q26, is being forward biased by a TRIG from latch IC27 or IC28 at XSTA rate. Q26 output is then connected by IC40 to (+) REF pin of IC37 every 40μs with its level decaying according to C53xR59 time constant as the successive BD-1 data are converted to analog voltages, giving a bass drum contour to the voice. The DAC output is boosted at Q41 and Q42 conjunction and is channelled into the S/H which is designated by A B C code placed at IC41 select pins. As can be seen from the timing chart, the timing of enveloping and D/A converting lag one slit behind the memory addressing. That is, BD-1 sound read from ROM with channel No. ABC=000 becomes an audible sound when channel No. is represented by ABC=100. This is because the data accessed on a positive going CLK4 with ABC=000 is latched into IC36 on the next CLK4 with ABC=100. Consequently, TRIG data to ICs 27 and 28, and LEVEL/DYNAMICS data to IC31 are made to delay one CLK4 cycle to keep pace with D/A conversion at IC37.

エンベロープ アクセント

XSTA (SXT0-7イネーブル)はIC30のアドレスカウンタに加えられると同時に、ラッチIC27, 28のCKにも加えられ、BD-1が選択されている時には、ENV GENのQ26がTRIGパルスによって導通し、LEVELとDYNAMICS (ACCENT)の混合された電圧がC53に充電されます。なお、LEVELの値はどの音源の場合でも常に一定です。また、LEVEL/DYNAMICS CVは8本全てのトランジスタに印加されますが、TRIGパルスが現在加わっているトランジスタにのみに流入します。Q26の出力はIC39dを通り、IC40により時分割でD/AコンバータのREF端子へ送られて行きますが、振巾はC53×R96の時定数に応じて減衰して行きます。時定数はBDのサウンド・データ全部がROMから読み出される時間より長くなる様に設定されています。

注 IC30のアドレス・カウンタのチャンネル番号とIC40/41のチャンネル番号が異なります。これはROMのサウンドデータが、アクセスされた時よりCLK4の1サイクル分遅れてIC36にラッチされD/A変換される為です。したがってTRIGおよびLEVEL/DYNAMICSデータもその分遅れて出力されます。

HI HAT

Output from Q35 has no distinction between closed hi hat and open hi hat and is given a particular waveshape (decay) at VCA Q22 and IC42 as OPEN/CLOSED select signal is applied on the base of Q21.

SINGLE SOUND PROCESSING

Each of CYMBAL voices (RIDE and CRASH) has dedicated sound ROM, address counter, D/A converter and envelope generator. The difference from Multiplex processing in circuit configuration is that envelope control is accomplished after the wave data becomes analog form. LEVEL/DYNAMICS (ACCENT CV) routed to Q18 emitter (CRASH) is charged into envelope capacitor C50 on a TRIG, giving a contour to CRASH sound passing through Q14.

TR-707 Sound ROM

IC NO.	ROM	CE	CS	VOICE	MEMORY
IC19	HN61256PC73 (15179663)	H	L	CRASH CYMBAL	32k byte
IC22	HN61256PC74 (15179664)	H	L	RIDE CYMBAL	32k byte

TR-727 Sound ROM

IC NO.	ROM	CE	CS	VOICE	MEMORY
IC19	HN61256PC81 (15179696)	H	L	QUIJADA	32k byte
IC22	HN61256PC82 (15179697)	H	L	STAR CHIME	32k byte

Table 2 表2

TESTING AND ADJUSTING

The built-in test program executes the following test and adjusting routines while in Test Mode.

RUNNING TEST PROGRAM

While holding down CLEAR and INSTRUMENT, switch the power ON. The unit is now in the test mode and the test program initiates test routines with TEST 1.

TEST 1. LED SEQUENTIAL LIGHTING

Upon entering test mode the program lights up LEDs, starting with MAIN KEY 1 through SCALE INDICATOR, PATTERN GROUP and CARTRIDGE (red and green alternately) and repeats. Leave the LEDs lighting and go to TEST 2.

TEST 2. ALL LEDs AND LCD DOTS LIGHTING

Press ENTER and verify lighting of all LEDs and LCD dots. Leave them lit and go to TEST 3.

TEST 3. SWITCHES AND ACCENT AMOUNT READING

Press ENTER. All LCD display will be cleared OFF. Referring to the illustration below, push numbered buttons 1-32 one by one and check for the lighting of corresponding dot on either Bass Drum (BonGo) or Snare Drum (Hi Conga) row on the display window. Slide up or down ACCENT and verify that TEMPO MEASURE window reads 1 and 16 at the extremities of travel.

Hi Hat に対しては、もう一度エンベロープ回路(VCA-IC42a, Q32)が追加されており、クローズかオープンかによりディケイタイムを切替えています。

シングル音源

RIDE CYMBAL および CRASH CYMBAL は、それぞれ専用のアドレス・カウンタ, ROM および D/A コンバータを持っていますが動作原理はマルチ音源の場合と変わりません。ただし、エンベロープがD/A変換後VCAに加えられる点が違います。

テストおよび調整

TR-707, TR-727 には回路機能チェックおよび調整用のプログラムが内蔵されています。このプログラムを走らせるにはテストモードに入る必要があります。

テストモード

CLEAR と INSTRUMENT ボタンを同時に押しながら電源をオンするとテストモードとなり、テスト1が自動的に実行されます。

テスト1 LED順次点灯

テストモードに入ると、メインキーの1から順次LEDが点灯して行きます。CARTRIDGEのLEDは赤と緑が交互に点灯します。

LEDの点灯はくり返されますが、そのままの状態ですト2へ進んで下さい。

テスト2 LEDおよびLCD全点灯

ENTERを押します。全てのLEDおよびLCD上の全ドットが点灯する筈です。

そのままの状態ですト3へ進んで下さい。

テスト3 スイッチおよびアクセントレベル読み込み

ENTERを押すとLCDのドットが消えます。パネル上のスイッチを押すと、右図に示す様に、対応した番号のドットがLCDの上に表示されます。

If not verified, go to ACCENT AMOUNT ADJUSTMENT below without exiting the test mode.

When all tests are satisfactory, turned the power off and on again to return to the normal operation mode (if necessary).

ACCENT AMOUNT ADJUSTMENT

This test must be carried out in the test mode and follow the tests above.

- 1. Set ACCENT at MIN and adjust TM2 of VOICING board for a transition point of "1" to/from "2" of TEMPO MEASURE display reading.
- 2. Set ACCENT at MAX and adjust TM3 for a transition point of "15" to/from "16" of TEMPO MEASURE display reading.

The unit will remain in the test mode until the power is turned OFF.

TEMPO CLOCK RATE ADJUSTMENT

This adjustment must be done in the normal operation mode.

- 1. Set TEMPO at FAST and adjust TM1 of VOICING board for 250 reading on TEMPO MEASURE window.

次に、アクセント(AC)つまみを上下させるとLCDのTEMPO/MEASURE部に数字が表示されます。MINの位置で"1"、MAXで"16"とならない場合は、次のアクセントレベル調整へ進んで下さい。

調整が不要で、通常モードに戻るには一旦電源をオフにしてください。

アクセントレベル調整

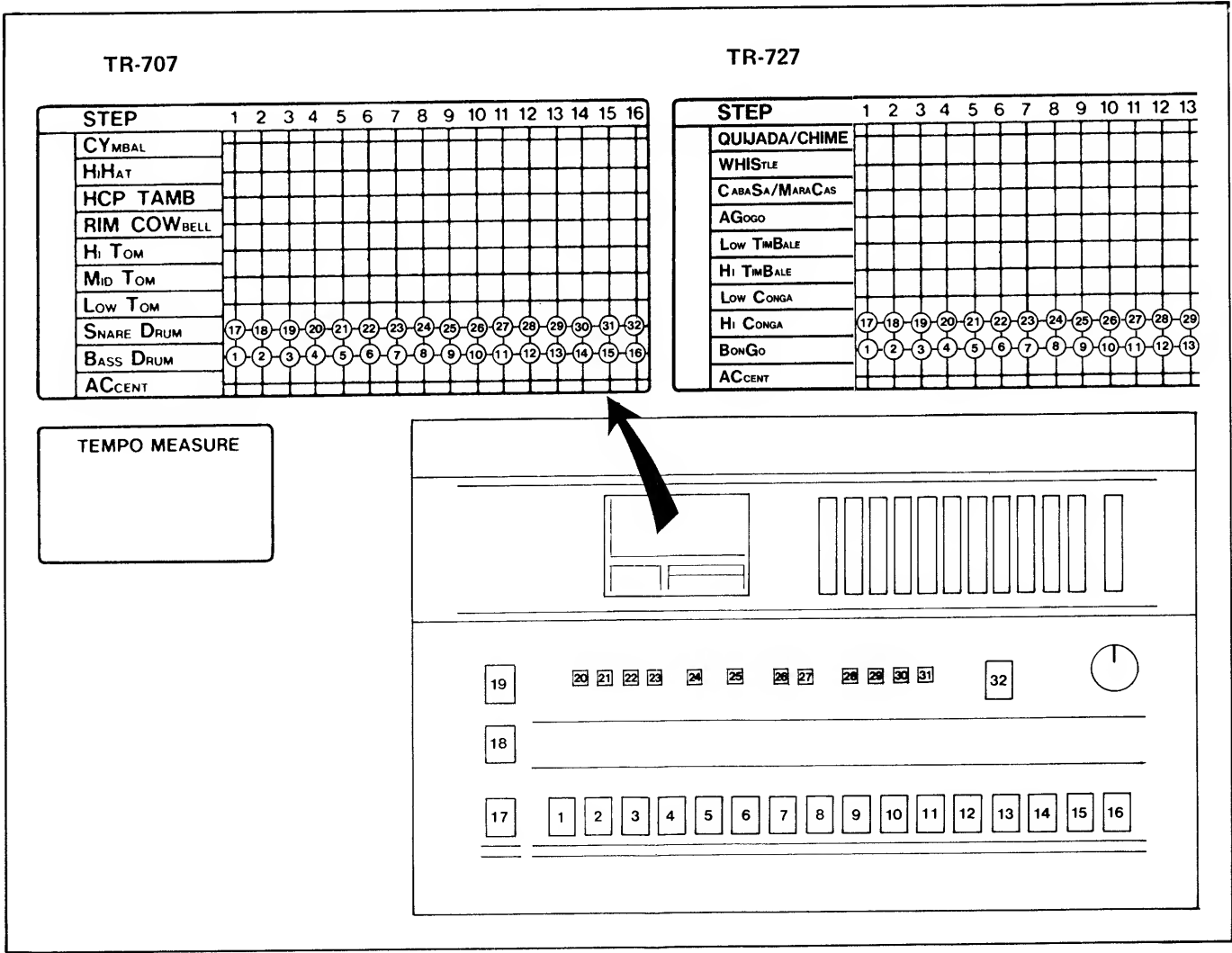
本調整はテストモードで行ないます。上記のテストの後で行なって下さい。

- 1. アクセント(AC)をMINにセットし、TM2(ボイシング基板)でTEMPO/MEASUREの表示が"1"か"2"になる臨界点に調整します。
- 2. ACをMAXにセットし、TM3で表示が"15"か"16"になる臨界点に調整します。

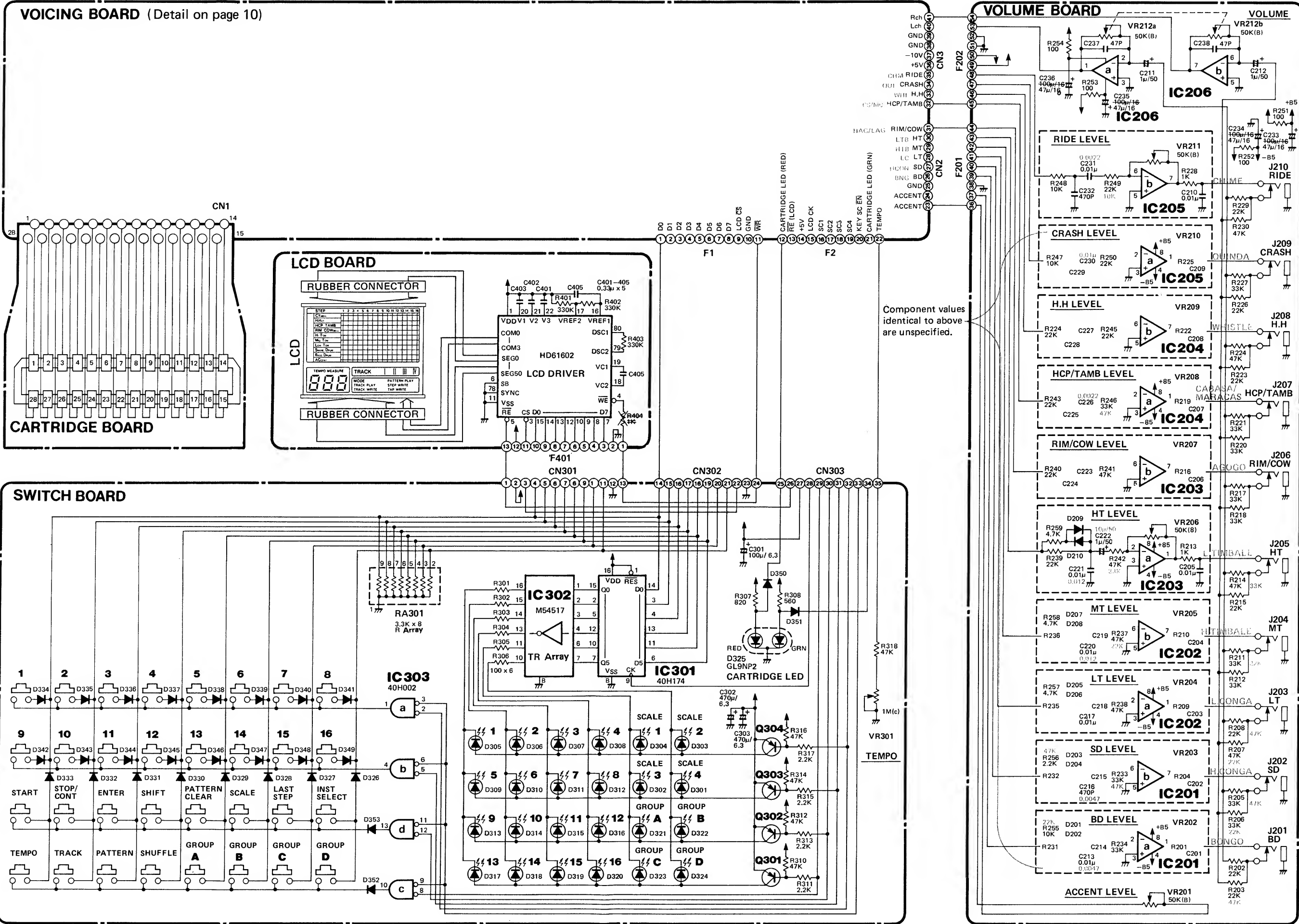
テンポ調整

本調整は通常モードで行ないます。テストモードになっている場合は、一度電源をオフにしてください。

TEMPOをFASTにセットし、TM1(ボイシング基板)でTEMPO/MEASUREの表示が250になる様調整します。



TR-707/TR-727 GENERAL CIRCUIT DIAGRAM

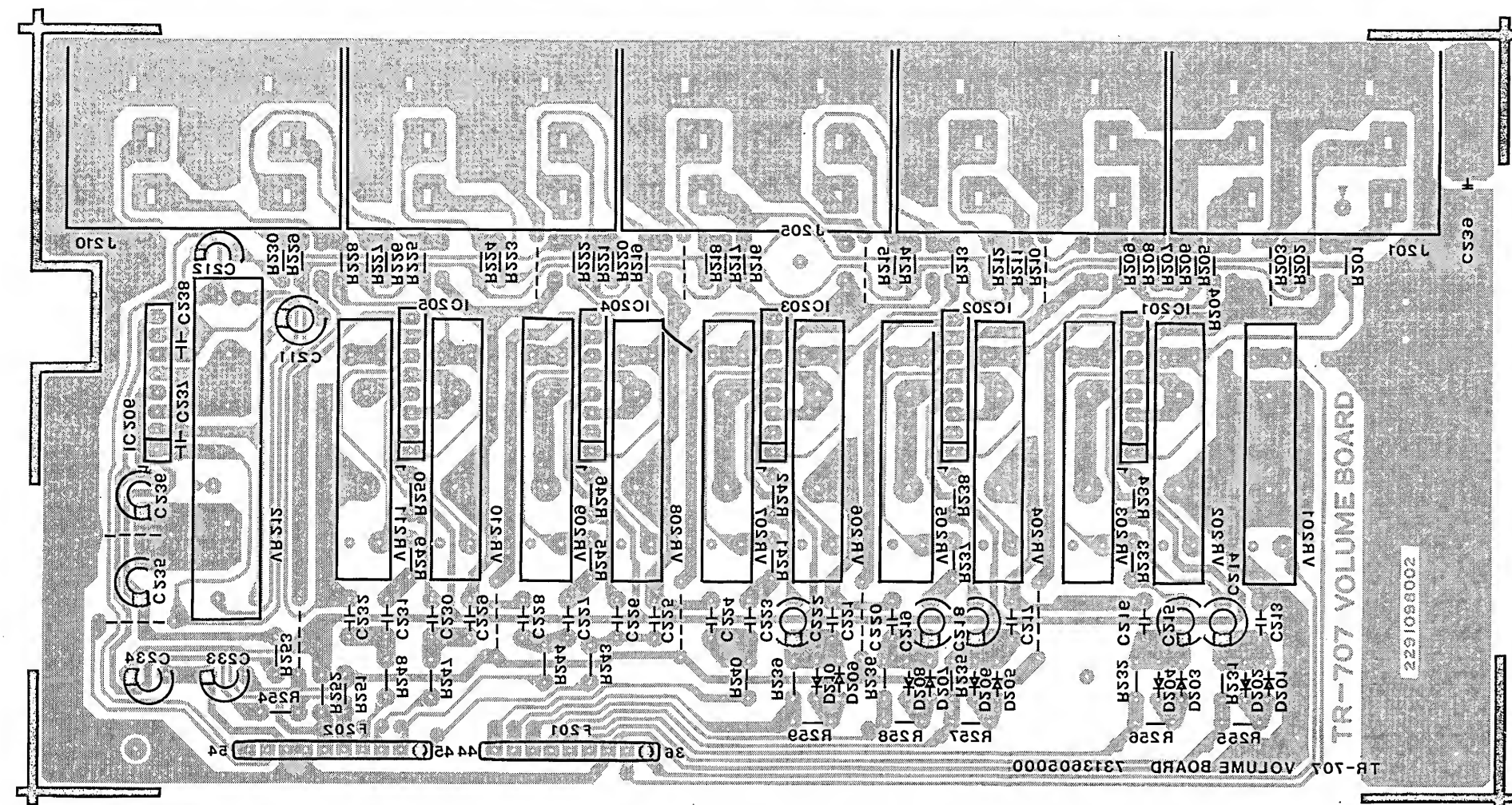




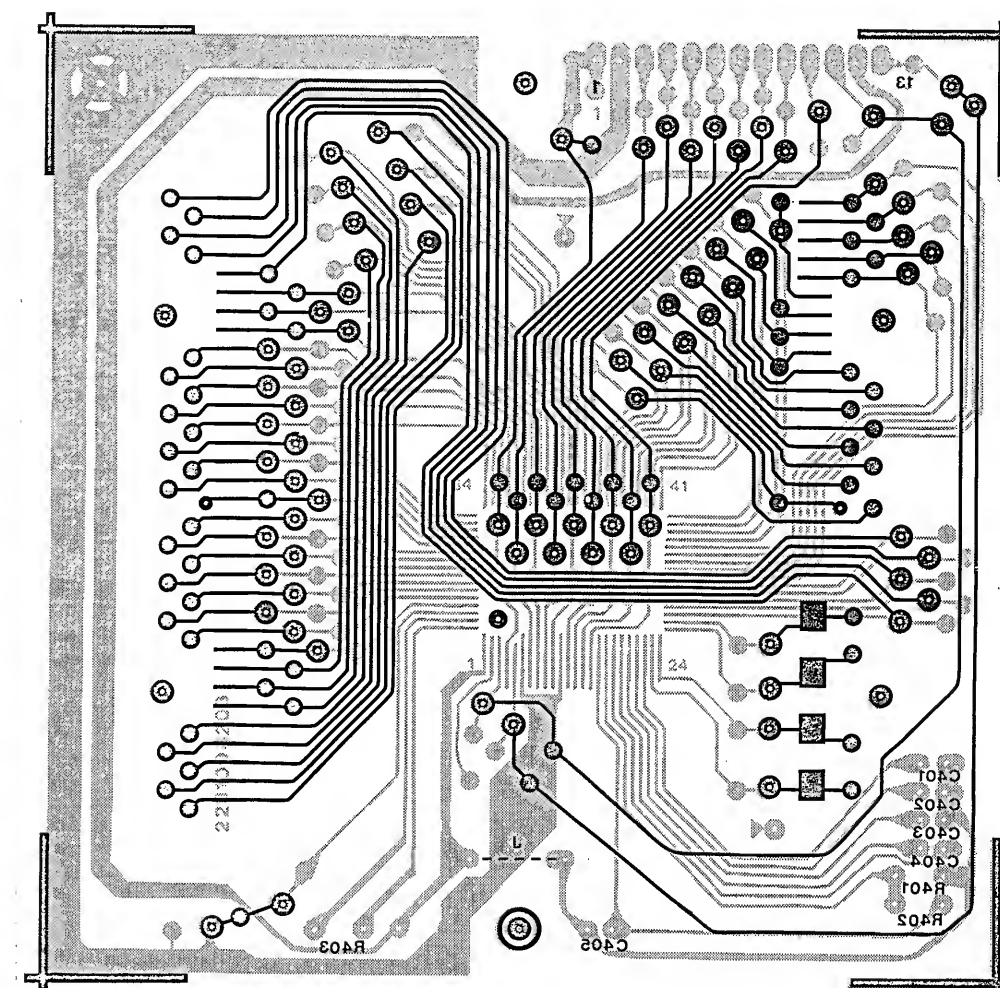
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

View from foil side

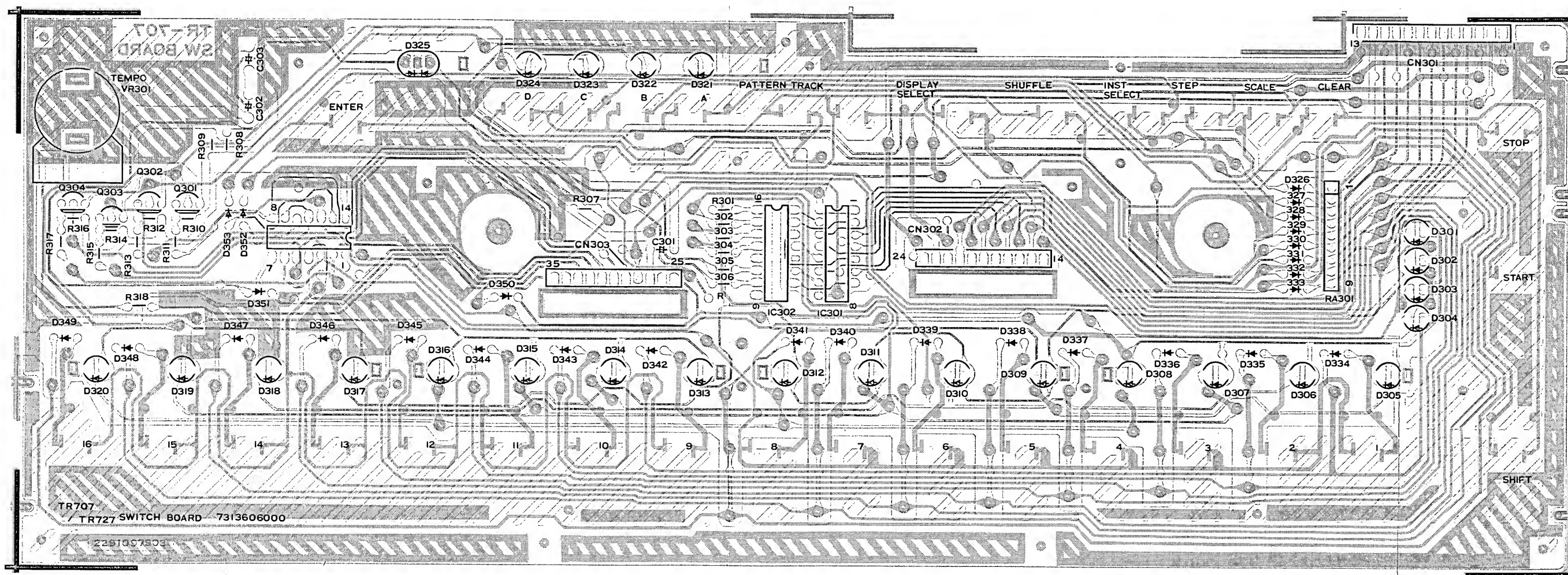
TR-727の場合は回路図の赤線表示に従って相違点を確認して下さい。



View from foil side



## View from foil side









# VOICING BOARD

**TR-707** 7313604000 (pcb 2291098102)

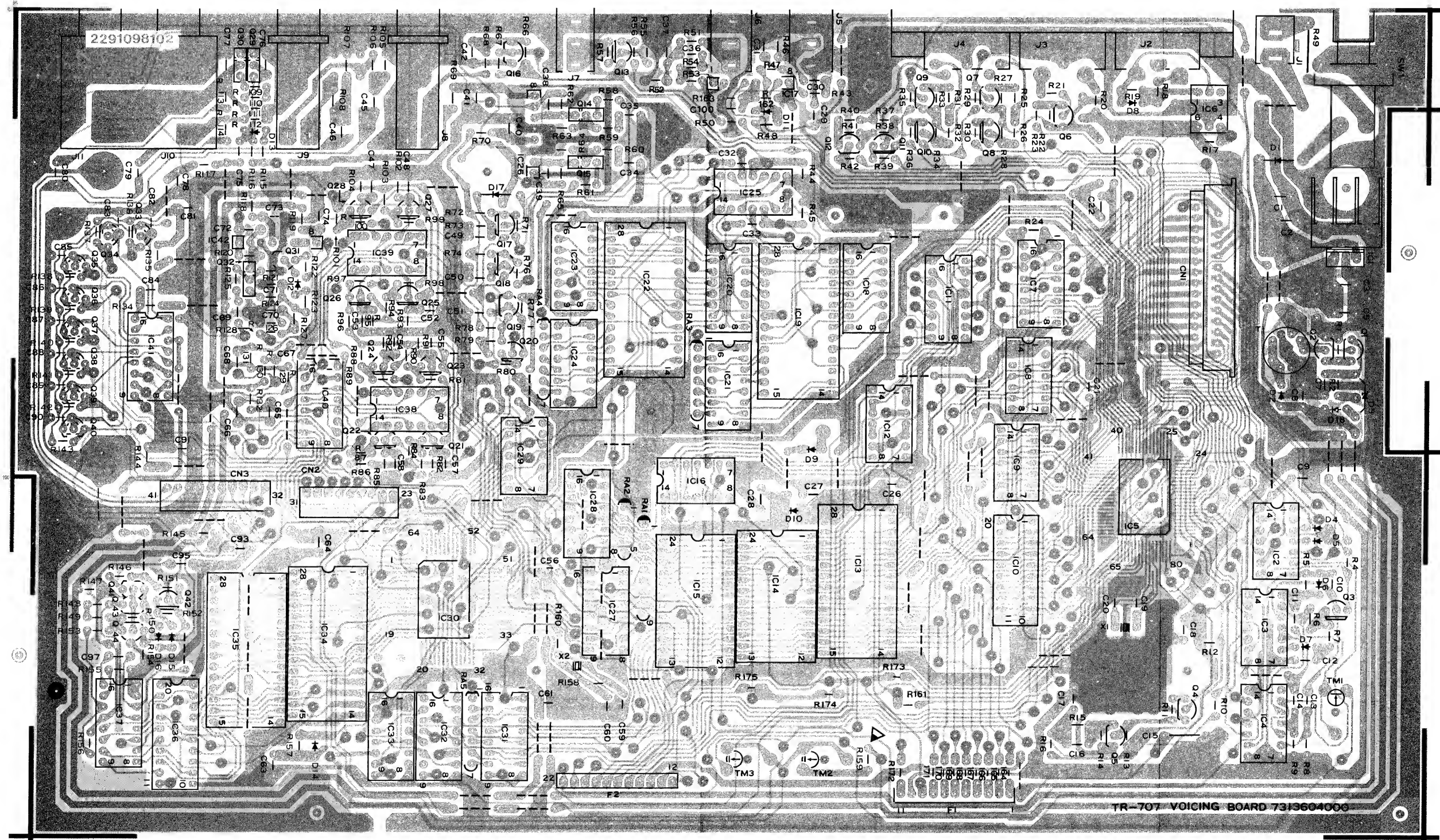
**TR-727** 7313804000 (pcb 2292018900)

## BELOW PCB LAYOUT For TR-707

TR-727's: identical to TR-707's except for those represented in red  
in the circuit diagram left.

下の基板図はTR-707用です。

TR-727の場合は回路図の赤線表示に従って相違点を確認して下さい。

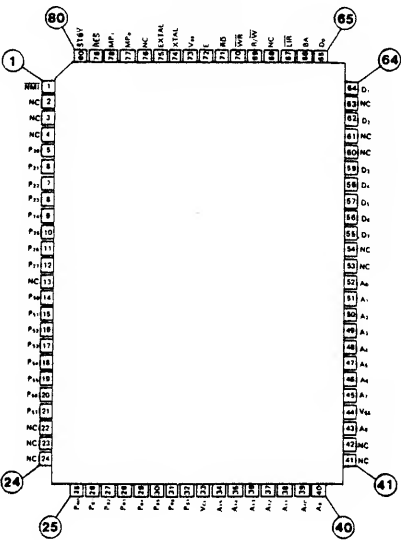


View from foil side

IC DATA

CPU HD6303X

Pin Configuration  
(Top View)

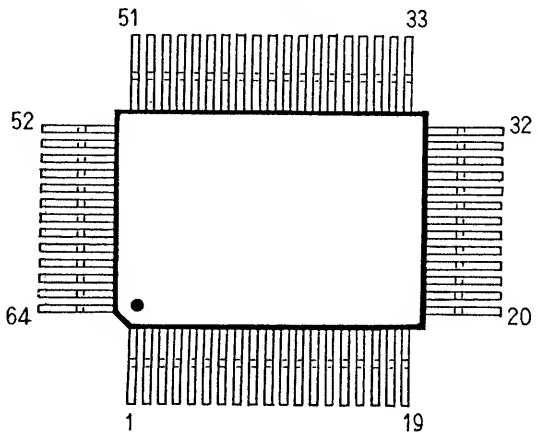


Port Assignment

PIN NO.	PORT NAME	DESCRIPTION
1	NMI	Unused, pulled up +5V
2-4	NC	Unused, open
5	P20	input, TEMPO CLOCK
6	P21	output, TEMPO CLOCK (DIN)
7	P22	output, ACCENT LEVEL input trigger for internal ADC
8	P23	input, MIDI IN
9	P24	output, MIDI OUT
10	P25	output, TAPE SYNC
11	P26	output, CONT START (DIN)
12	P27	output, START/STOP (DIN)
13	NC	unused, open
14	P50	IRQ1 unused, pulled down
15	P51	IRQ2
16	P52	input, ACCENT LEVEL
17	MR	unused, pulled up +5V
18	P53	HALT unused, pulled up +5V
19	P54	RAM cartridge control
20	P55	input, CONT START (DIN IN)
21	P56	input, START/STOP (DIN IN)
22	P57	input, START/STOP from remote control
23	NC	unused, open
24-28	P60-P63	output, scanning signal to LED and KEY
29	P64	output, Internal TEMPO CLOCK
30	P65	output, DIN SYNC TEMPO CLOCK
31	P66	output, TAPE SYNC TEMPO CLOCK
32	P67	output, Trigger (RIM SHOT:TR-707)(H1 AGOGO:TR-727)
33	Vcc	input, +5V power supply
34-40	A15-A9	output, address A15---A9
41-42	NC	unused, open
43	A8	output, address A8
44	Vss	GND
45-52	A7-A0	output, address A7---A0
53-54	NC	unused, open
55-59	D7-D3	data bus D7---D3
60-61	NC	unused, open
62	D2	data bus D2
63	NC	unused, open
64-65	D1-D0	data bus D1---D0
66	BA	output, unused
67	LIR	output, unused
68	NC	unused, open
69	R/W	output
70	WR	output
71	RD	output
72	E	output, system clock 1MHz
73	Vss	GND
74	XTAL	terminal, Xtal
75	EXTAL	terminal, Xtal or external system clock in
76	NC	unused, open
77	MPO	input, MCU mode setting pulled up +5V
78	MP1	input, MCU mode setting pulled down GND
79	RES	input, MCU reset (active low)
80	STBY	unused, pulled up +5V (active low)

GATE ARRAY  
RD63H114

Pin Configuration  
(Top View)



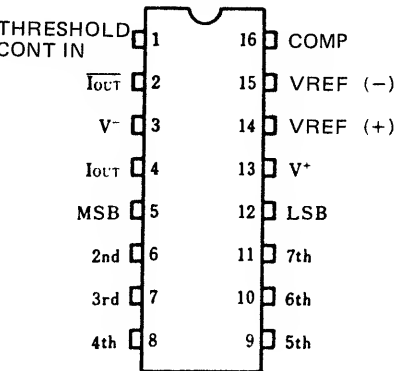
PIN	name	PIN	name	PIN	name
1	INH0	23	CST 6	45	XST 5
2	ADRC	24	GATE7	46	XST 6
3	A	25	GATE6	47	XST 7
4	D	26	VDD	48	TST 1
5	B	27	GATE5	49	TST 2
6	ADR 7	28	GATE4	50	XSTA
7	C	29	GATE3	51	MSEL
8	ADR 6	30	GATE2	52	CLK 1
9	ADR 8	31	GATE 1	53	CLK 2
10	VSS	32	GATE0	54	CLK 3
11	ADR 9	33	XRES	55	CLK 4
12	ADR 5	34	OSC i	56	XCK 0
13	ADR 8	35	SC0 0	57	XCK 1
14	ADR 4	36	SC0 1	58	VDD
15	ADR 3	37	CLK 0	59	XCK 2
16	ADRA	38	XST 0	60	XCK 3
17	ADR 2	39	XST 1	61	XCK 4
18	ADR 1	40	XST 2	62	XCK 5
19	ADRO	41	XST 3	63	XCK 6
20	CST 0	42	VSS	64	XCK 7
21	CST 2	43	XOUT		
22	CST 4	44	XST 4		

Multiple Address Counters

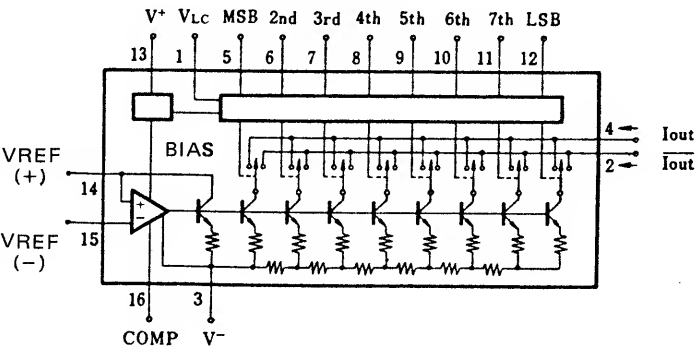
DESIGNATION	PIN	DESCRIPTION	I/O
CST	0	20	counter 0
	2	21	counter 1
	4	22	counter 2
	6	23	counter 3
			counter 4
			counter 5
			counter 6
XST	A	50	XST0-XST7 enable, active low
	0	38	counter 0
	1	39	counter 1
	2	40	counter 2
	3	41	counter 3
	4	44	counter 4
	5	45	counter 5
	6	46	counter 6
	7	47	counter 7
XCK	0	56	counter 0
	1	57	counter 1
	2	59	counter 2
	3	60	counter 3
	4	61	counter 4
	5	62	counter 5
	6	63	counter 6
	7	64	counter 7
XOUT	43	address(ADRO-ADRC) out enable, active low; high=HI z	I
ADR	0	19	
	1	18	
	2	17	
	3	15	
	4	14	
	5	12	
	6	8	
	7	6	
	8	9	
	9	11	
	A	16	
	B	13	
	C	2	
A	3		
B	5		
C	7		
D	4		
INH0	1		
OSC1	34		
SCC0	35		
SCC1	36		
CLK	0	37	
	1	52	
	2	53	
	3	54	
	4	55	
XRES	33		
MSEL	51		
TST1	48		
TST2	49		
Vss	10		
Vss	42		
VDD	26		
GAT	0	32	
	1	31	
	2	30	
	3	30	
	4	29	
	5	28	
	6	25	
	7	24	

μPC624C

Pin Configuration  
(Top View)



Block Diagram



TR-707/TR-727 MIDI IMPLEMENTATION

1. TRANSMITTED DATA

Status	Second	Third	Description
1001 nnnn	0kkk kkkk	0000 0000	Note OFF kkkkkkk = 35-51, 54, 56, *1 60-74 (TR-727 only) *5
1001 nnnn	0kkk kkkk	0vvv vvvv	Note ON kkkkkkk = 35-51, 54, 56 *1 60-74 (TR-727 only) *5 vvvvvvv = 40 - 124
1111 0010	0xxx xxxx	0yyy yyyy	Song Position Pointer *2 xxxxxxx: Least significant yyyyyyy: Most significant
1111 0011	0sss ssss		Song Select *3 sssssss = 0 - 3 (track #)
1111 1000			Timing Clock *4
1111 1010			Start
1111 1011			Continue
1111 1100			Stop
1111 0000	0100 0001	0xxx xxxx	0xxx xxxx 1111 0111 (EOX) Sequence Data (Exclusive message)

Notes: \*1 Transmitted channel # can be changed to 1 - 16 from the front panel. When the power is applied, the latest channel # set prior to the last power OFF remains unchanged.  
\*2 When the measure number is set.  
\*3 When the track # is set.

track #	sssssss
1	0
2	1
3	2
4	3

Tempo Mode	Synch	Synchronized with
Internal		Internal tempo clock
MIDI mode		received timing clock
DIN mode		positive edge of the DIN clock

\*5 Note numbers are assigned as follows:

Setting A: Normal.  
Setting B: When the 'MIDI CH' then 'LAST STEP' buttons are pressed while the 'SHIFT' button is being pressed.

TR-727	Key Name	Setting A kkkkkkk	Setting B kkkkkkk
	Hi Bongo	60	35
	Low Bongo	61	36
	Mute Hi Conga	62	38
	Open Hi Conga	63	40
	Low Conga	64	41
	Hi Timbale	65	45
	Low Timbale	66	48
	Hi Agogo	67	37
	Low Agogo	68	56
	Cabasa	69	39
	Maracas	70	54
	Short Whistle	71	42
	Long Whistle	72	46
	Quijada	73	49
	Star Chime	74	51

TR-707	Key Name	Setting A kkkkkkk	Setting B kkkkkkk
	Bass drum 1	35	36
	Bass drum 2	36	37
	Rim shot	37	43
	Snare drum 1	38	38
	Hand clap	39	45
	Snare drum 2	40	39
	Low tom	41	40
	Closed Hi-hat	42	47
	Mid tom	45	41
	Open Hi-hat	46	48
	High tom	48	42
	Crash cymbal	49	49
	Ride cymbal	51	50
	Tambourine	54	46
	Cowbell	56	44

2. RECOGNIZED RECEIVE DATA

Status	Second	Third	Description
1001 nnnn	0kkk kkkk	0vvv vvvv	Note ON kkkkkkk = 60-74 (TR-727) *1 = 35-51, 54, 56 *2 (TR-707) vvvvvvv = 1 - 127
1011 bbbb	0111 1100	0000 0000	OMNI OFF
1011 bbbb	0111 1101	0000 0000	OMNI ON
1111 0010	0xxx xxxx	0yyy yyyy	Song Position Pointer *3 xxxxxxx: Least significant yyyyyyy: Most significant
1111 0011	0sss ssss		Song Select *3 sssssss = track #
1111 1000			Timing Clock *4
1111 1010			Start *4
1111 1011			Continue *4
1111 1100			Stop *4
1111 0000	0100 0001	0100 0010	0xxx xxxx 1111 0111 (EOX) Sequence Data (Exclusive message)

Notes: \*1 Received channel # can be changed to 1 - 16 from the front panel. When the power is applied, the latest channel # set prior to the last power OFF remains unchanged.  
\*2 Recognized while in the Track Play mode.  
Any of the key numbers (35 - 98) may be assigned to each instrument from panel operation, and will be kept assigned even after the power is turned OFF.  
Received note numbers are assigned at the factory as follows:

TR-727	kkkkkkk	Instrument
	60	Hi Bongo
	61	Low Bongo
	62	Mute Hi Conga
	63	Open Hi Conga
	64	Low Conga
	65	Hi Timbale
	66	Low Timbale
	67	Hi Agogo
	68	Low Agogo
	69	Cabasa
	70	Maracas
	71	Short Whistle
	72	Long Whistle
	73	Quijada
	74	Star Chime

TR-707	kkkkkkk	Instrument
	35	Bass Drum 1
	36	Bass Drum 2
	37	Rim Shot
	38	Snare Drum 1
	39	Hand Clap
	40	Snare Drum 2
	41, 43	Low Tom
	42, 44	Closed Hi-Hat
	45, 47	Mid Tom
	46	Open Hi-Hat
	48, 50	High Tom
	49	Crash Cymbal
	51	Ride Cymbal
	54	Tambourine
	56	Cowbell

All the note OFF messages are ignored.

\*3 Recognized while the unit STOPS in the Track Play mode.  
\*4 When the SYNC mode is at MIDI.

While in the Tape Interface mode, all MIDI messages are ignored.

3. HANDSHAKING COMMUNICATION

3.1 Message Type

3.1.1 Want to send a file (WSF)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0000	Operation code
d 1111 0111	End of System Exclusive

3.1.2 Request a file (RQF)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0001	Operation code
d 1111 0111	End of System Exclusive

3.1.3 Data (DAT)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0010	Operation code
d 0000 0010	Format type
e 0100 nnnn	Block # (0 - 14)
f 0000 xxxx	
0000 yyyy	
0000 xxxx	512 data bytes (256 bytes of yyyyyxxx)
0000 yyyy	
g 0sss ssss	Check sum (for preceding 512 data bytes)
h 1111 0111	End of System Exclusive

Note:

Summed value of the all bytes in data and the check sum must be 0 (7 bits)

3.1.4 Acknowledge (PAS)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0011	Operation code
d 1111 0111	End of System Exclusive

3.1.5 Continue (CNT)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0100	Operation code
d 1111 0111	End of System Exclusive

3.1.6 End of file (EOF)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0101 0101	Operation code
d 1111 0111	End of System Exclusive

3.1.7 Communication error (ERR)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0111 0001	Operation code
d 1111 0111	End of System Exclusive

3.1.8 Rejection (RJC)

Byte	Description
a 1111 0000	Exclusive status
b 0100 0001	Roland ID #
c 0111 0000	Operation code
d 1111 0111	End of System Exclusive

3.2 Sequence of Communication

3.2.1 When the RQF is recognized

a RQF :	Request a File	(received)
b DAT :	Data	(transmitted)
c CNT :	Continue	(transmitted)
PAS :	Acknowledge	(received)
:	:	(14 times)
c DAT :	Data	(transmitted)
EOF :	End of File	(transmitted)
PAS :	Acknowledge	(received)

3.2.2 When the WSF is recognized

a WSF :	Want to Send a file	(received)
b RQF :	Request a File	(transmitted)
c DAT :	Data	(received)
CNT :	Continue	(received)
PAS :	Acknowledge	(transmitted)
:	:	(14 times)
d DAT :	Data	(received)
EOF :	End of file	(received)
PAS :	Acknowledge	(transmitted)

3.2.3 When the WSF is received with error.

a WSF :	Want to Send a file	(received)
b RJC :	Rejection	(transmitted)
	(The sequence will abort then return to normal operation.)	

3.2.4 When the RQF is received with error.

a RQF :	Request a file	(received)
b RJC :	Rejection	(transmitted)
	(The sequence will abort then return to normal operation.)	

3.2.5 When the ERR is recognized.

:	:	
:	:	
DAT :	Data	(transmitted)
CNT :	Continue	(transmitted)
ERR :	Communication error	(received)
DAT :	Data (same block)	(transmitted)
CNT :	Continue	(transmitted)

3.2.6 When DAT or others is received with errors.

:	:	
:	:	
DAT :	Data	(received)
ERR :	Communication error	(transmitted)
	The unit will expect to receive the previous DAT.	